

## Segment Trees (part 2)

Swiss Olympiad in Informatics

February 15, 2018

## More queries

Earlier we saw that a segment tree can support

- Computing the maximum over a range.
- Changing a single element.

So how about

- $F(m)$ : Find the minimal  $j$  such that  $\max_{k=0}^j a_k > m$ .

# Slow approach

## Query

Find the minimal  $j$  such that  $\max_{k=0}^j a_k > m$ .

If  $j$  is given, we can compute  $\max_{k=0}^j a_k$  in  $\mathcal{O}(\log n)$  time.

# Slow approach

## Query

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If  $j$  is given, we can compute  $\max_{k=0}^j a_k$  in  $\mathcal{O}(\log n)$  time.  
⇒ we can use a binary search for  $j$  to get  $\mathcal{O}((\log n)^2)$  runtime.  
Can we do faster?

# Faster approach

Idea: Start at the root and walk down the tree.

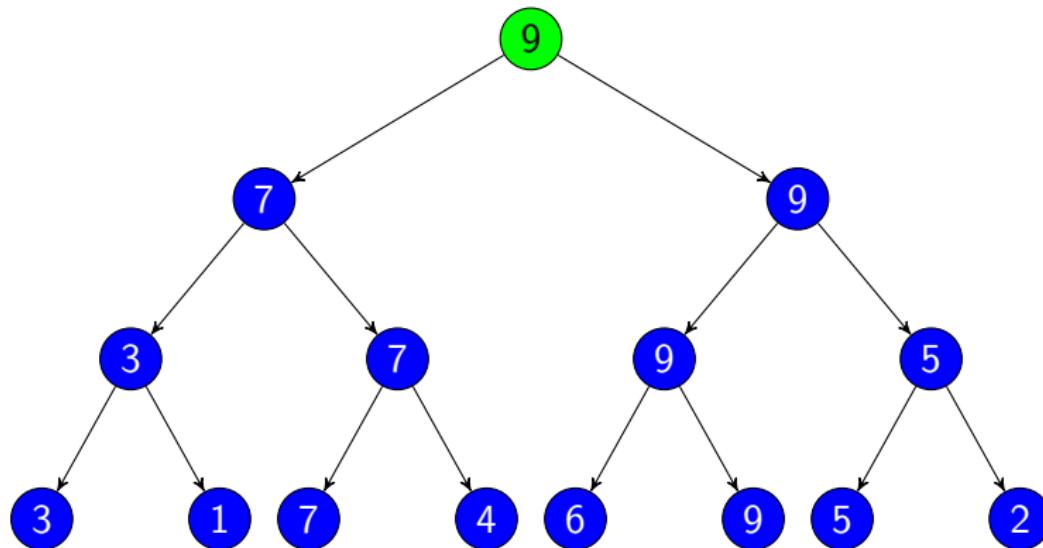
Look at the value of the left son to figure out where to go.

- If the value is  $> m$ , go left.
- if the value is  $\leq m$ , go right.

This runs in  $\mathcal{O}(\log n)$ .

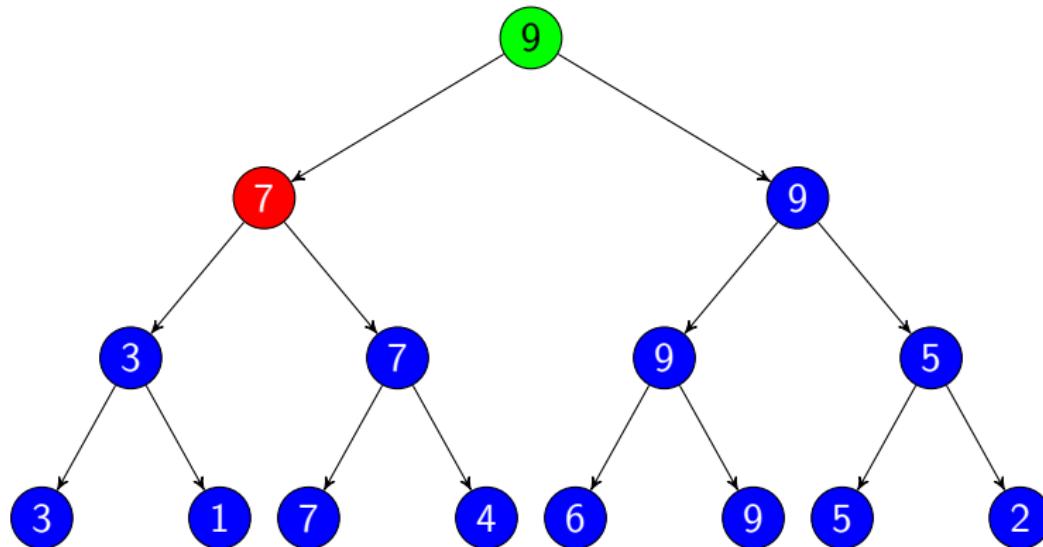
## Faster approach – example

$m = 6$



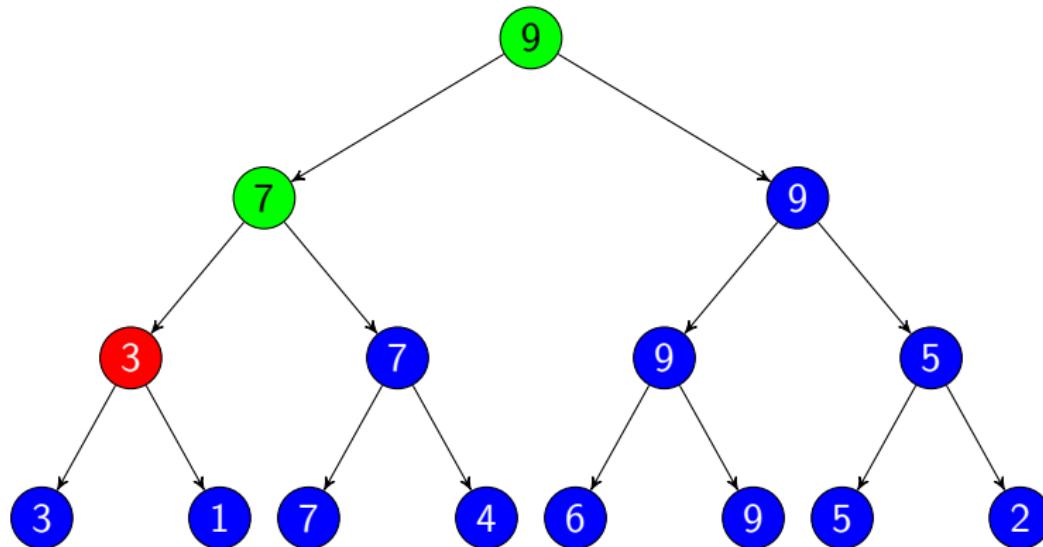
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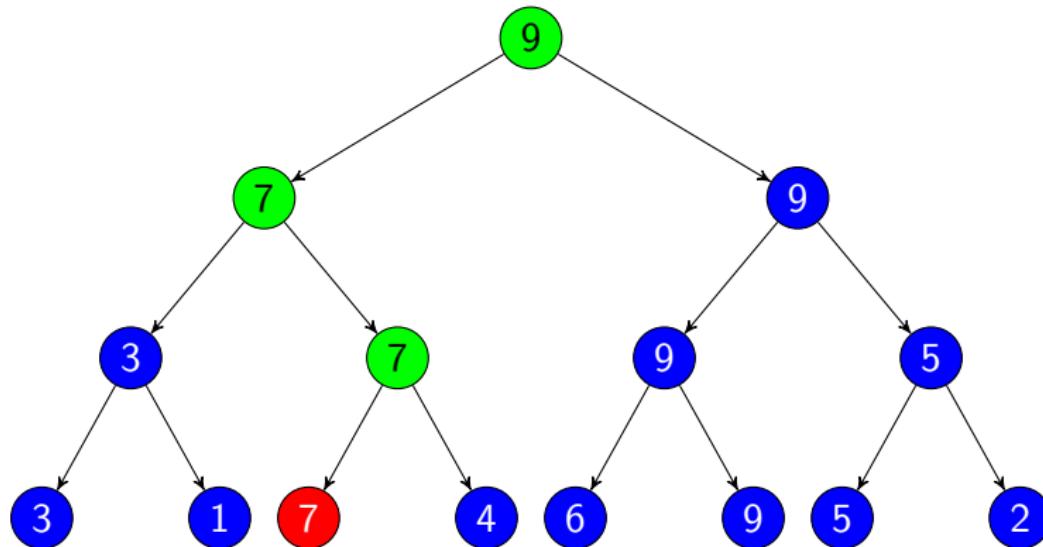
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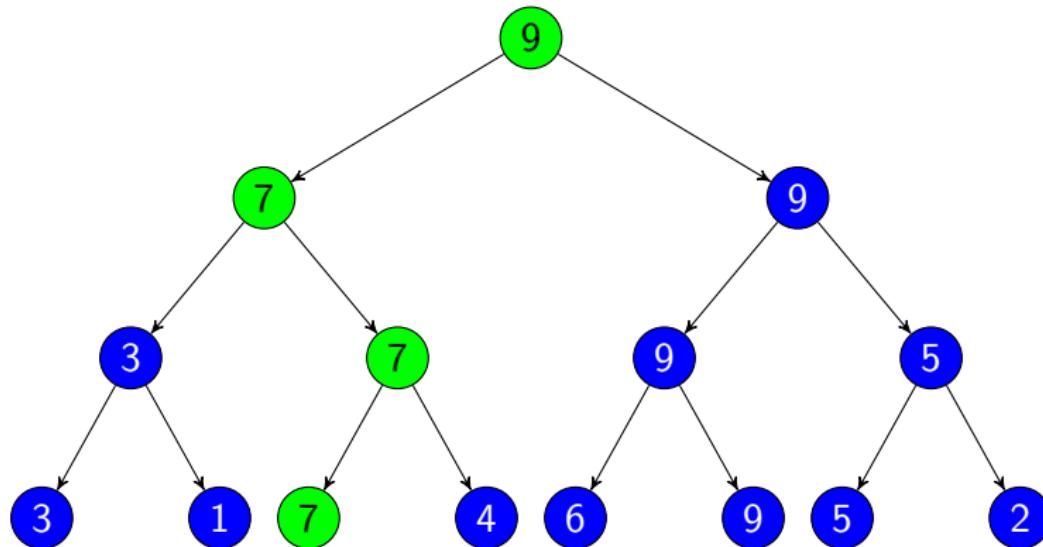
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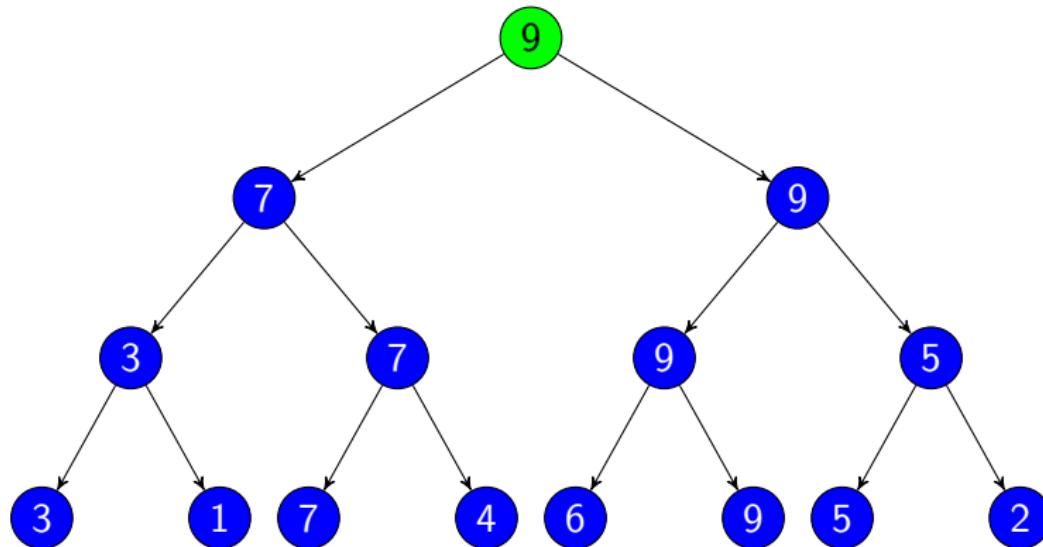
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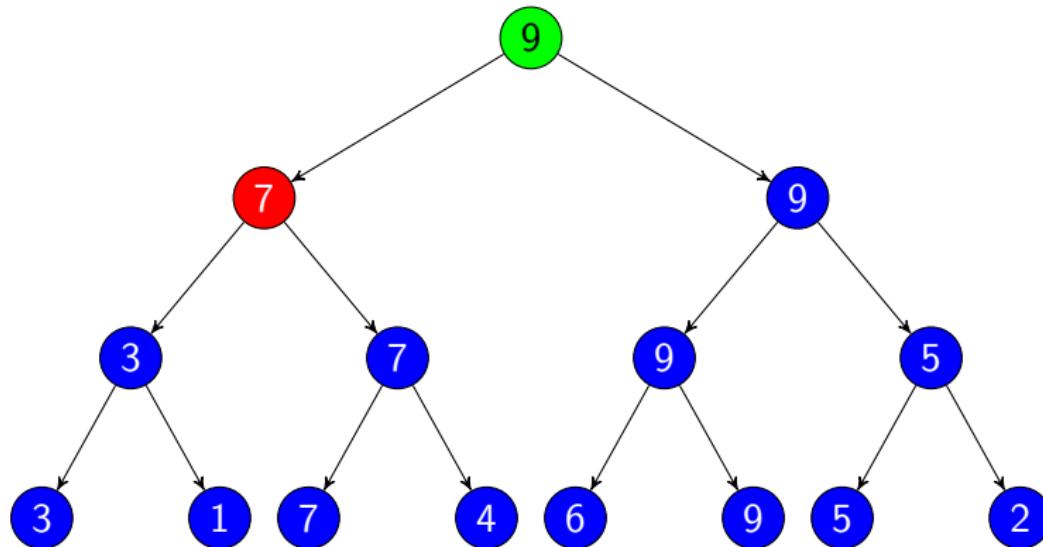
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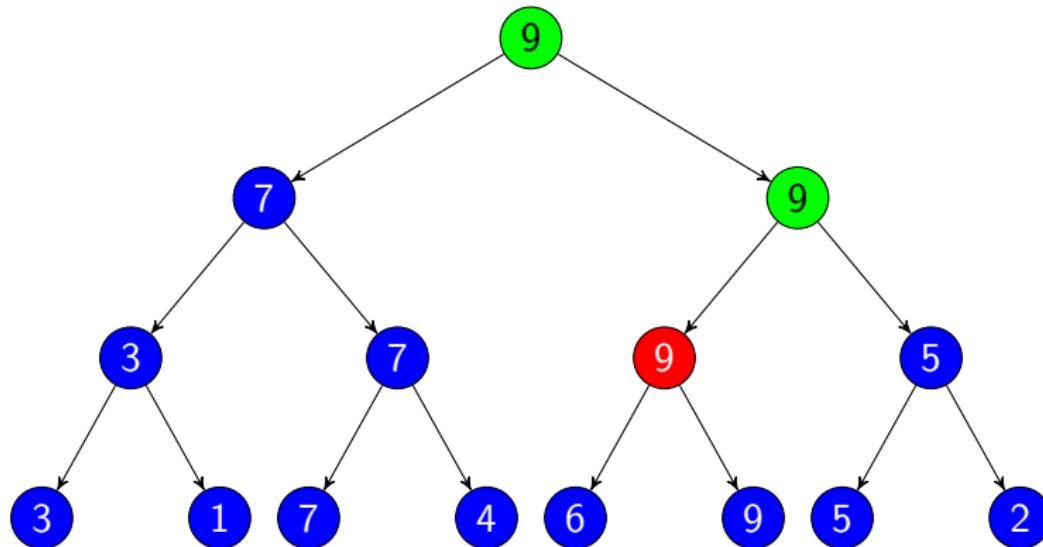
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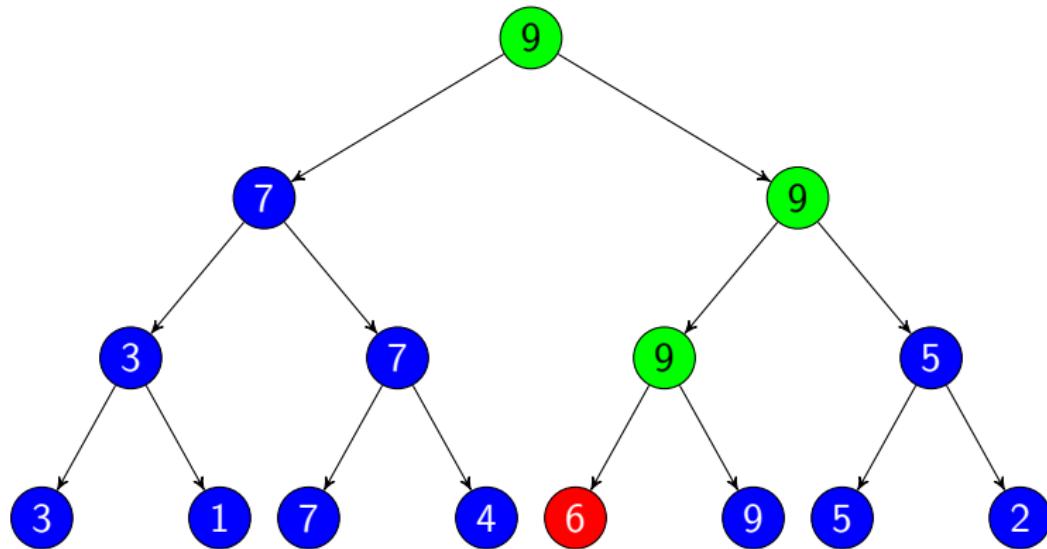
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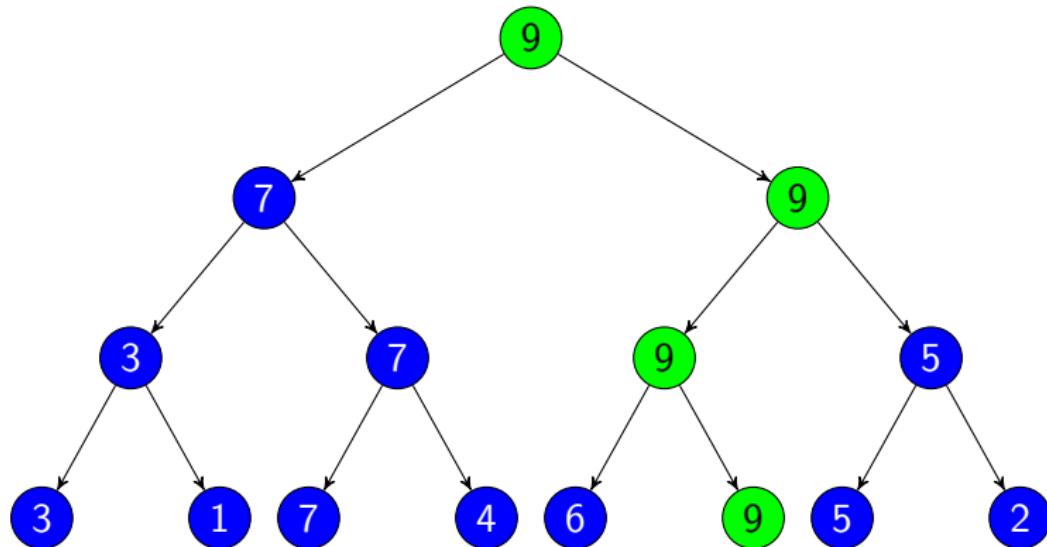
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# Faster approach – implementation

```
1 vector<int> tree(4*n); // segtree storing max
2 ...
3 int search(int n, int a, int b, int const&m){
4     if(tree[n] <= m) return -1;
5     if(a==b) return a;
6     if(tree[2*n] > m) return search(2*n, a, (a+b)/2, m);
7     else return search(2*n+1, (a+b)/2+1, b, m);
8 }
9 ...
10 search(1, 0, n-1, m);
```

# A different example

Given  $n$  non-negative integers  $a_i$  perform the following types of operations.

- U  $x$   $b$ : change  $a_x$  to  $b$ . ( $b \geq 0$ )
- Q  $m$ : Find the minimal  $j$  such that  $\sum_{k=0}^j a_j > m$ .

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- If  $L > m$  go left.

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Start from the root. Check the value  $L$  of the left son.

- If  $L > m$  go left.
- If  $L \leq m$  go right and set  $m' = m - L$ .

# A different example – implementation

```
1 vector<int> tree(4*n); // segtree storing sum
2 ...
3 int search(int n, int a, int b, int const&m){
4     if(tree[n]<=m) return -1;
5     if(a==b) return a;
6     if(tree[2*n] > m) return search(2*n, a, (a+b)/2, m);
7     else return search(2*n+1, (a+b)/2+1, b, m-tree[2*n]);
8 }
9 ...
10 search(1, 0, n-1, m);
```

# DP with segment tree

Segment trees can be used to speed up certain DP computations.

## Task

Given  $n$  distinct integers  $a_i$  from 1 to  $n$ , compute the number of increasing subsequences of  $a$  modulo  $10^9 + 7$ .

# Increasing subsequences – DP

Let  $DP[i]$  be the number of increasing subsequences ending at index  $i$ . The answer is  $1 + \sum_{i=0}^{n-1} DP[i]$ .

$$DP[i] = 1 + \sum_{\substack{j=0 \\ a_j < a_i}}^{i-1} DP[j]$$

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A naive computation takes  $\Theta(n^2)$  time.

The sum over  $a_j$  with  $a_j < a_i$  look like a segment tree query.

# Increasing subsequences – speedup

$$DP[i] = 1 + \sum_{\substack{j=0 \\ a_j < a_i}}^{i-1} DP[j]$$

- To compute the sum, do a sum-query on  $[1, a_i - 1]$ .
- Then update by  $DP[i]$  at position  $a_i$ .

This speeds up the solution to  $\Theta(n \log n)$ .

# Task

Queries on 2D  $n \times n$  grid:

- U  $x$   $y$   $b$ : Set  $a_{x,y}$  to  $b$ .
- Q  $x_1$   $x_2$   $y_1$   $y_2$ : Compute  $\sum_{\substack{x_1 \leq x \leq x_2 \\ y_1 \leq y \leq y_2}} a_{x,y}$ .

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Segment tree of segment trees:  $\mathcal{O}((\log n)^2)$  worst case.

## 2D segment tree – query

```
1 vector<vector<int>> tree(4*N, vector<int>(4*M));
2 ...
3 int qy(int n, int m, int a, int b, int l, int r){
4     if(r < a || b < l) return 0;
5     if(l <= a && b <= r) return tree[n][m];
6     return qy(n, 2*m, a, (a+b)/2, l, r) +
7            qy(n, 2*m+1, (a+b)/2+1, b, l, r);
8 }
9 int qx(int n, int a, int b, int x1, int x2, int y1, int y2){
10    if(x1 < a || b < x2) return 0;
11    if(x1 <= a && b <= x2) return qy(n, 1, 0, M-1, y1, y2);
12    return qx(n, 2*n, a, (a+b)/2, x1, x2, y1, y2) +
13           qx(n, 2*n+1, (a+b)/2+1, b, x1, x2, y1, y2);
14 }
15 ...
16 qx(1, 0, N-1, x1, x2, y1, y2);
```

## 2D segment tree – update

```
1 void uy(int n, int m, int a, int b, int y, int val, bool x_leaf){  
2     if(y<a || b<y) return;  
3     if(a==b){  
4         if(x_leaf) tree[n][m] = val;  
5         else tree[n][m] = tree[2*n][m] + tree[2*n+1][m];  
6     } else {  
7         uy(n, 2*m, a, (a+b)/2, y, val, x_leaf);  
8         uy(n, 2*m+1, (a+b)/2+1, b, y, val, x_leaf);  
9         tree[n][m] = tree[n][2*m] + tree[n][2*m+1];  
10    }  
11    void ux(int n, int a, int b, int x, int y, int val){  
12        if(x<a || b<x) return;  
13        if(a==b){  
14            uy(n, 1, 0, M-1, y, val, true);  
15        } else {  
16            ux(n, 2*n, a, (a+b)/2, x, y, val)  
17            ux(n, 2*n+1, (a+b)/2+1, x, y, val);  
18            uy(n, 1, 0, M-1, y, val, false);  
19        }  
}
```

# Summary

A Segment tree can in  $\mathcal{O}(\log n)$

- Answer range queries.
- Update single elements.
- Search for a leaf.

Can be extended to higher dimensions.

Note: Code is prone to bugs, practice helps a lot!